

Greetings,

As you may, or may not have heard the western USA gets its first Live Action Role Playing Convention - Wyrd Con in June 11th - 13th 2010. The convention will take place at the Hilton Costa Mesa at 3050 Bristol Street Costa Mesa, CA 92626.

The convention will be hosting several VIPs, including Larry Niven and Steven Barnes, the writers of the DREAMPARK series, and John Wick, the renowned game designer for Legend of the Five Rings and Houses of the Blooded.

The convention is set to host a large gamut of activities including interactive panels, workshops, games, tournaments, wandering performers, demos, shows, and more. You can learn more at www.wyrdcon.com.

At this time we are inviting vendors who are interested in offering their wares at the convention to submit their applications. We have two options for purchasing a table as follows:

Register a Hotel Room and purchase an event badge and receive a table in the vendor room for free. Additional tables cost just \$50.

OR

Without a hotel room tables cost \$200 and include a single event badge. Additional tables are \$50.

If you are interested in pursuing a vendor space at Wyrd Con contact us at info@wyrdcon.com for purchase details.

Below are some key topics regarding vendor space that may help answer further questions in regards to the convention and its facilities.

Table Size

Tables are approx. 6 foot by 30 inches wide. These are adjoining tables, not booths. A guaranteed corner location is offered on a first come first served basis and requires the purchase of at least two tables.

We strive to have at least 5'0" feet between the table and the wall.

Badges

If you require additional exhibitor badges you may purchase a standard badge and it can be flagged as an exhibitor badge. Under normal circumstance there is a limit of three exhibitor badges per table purchased.

Exhibit Hall Hours

Still being determined but are currently as follows:

Friday:

Noon - 7:00pm Open for Exhibitor Setup

7:00pm - 10:00pm Open to Public

Saturday

8:30am - Open to exhibitors

10:00am - 6:00pm - Room Open to public

Sunday

8:00am - 11:00am Open for tear down only.

Convention closes by 1pm.

Vendors may tear down Sunday at any time.

It is your responsibility to be in the Exhibit Hall on time and ready for all open hours.

Shipping

If you require shipping to the convention, please contact us at info@wyrddcon.com for shipping information.

Demonstrations and Panels

If you wish to hold an event or discussion please submit a designer form for an event located at www.wyrddcon.com.

Legal responsibility

Each exhibitor shall be solely responsible for possessing any and all required legal and tax paperwork. It is ultimately up to each exhibitor to protect their wares from theft and damage. We will lock the room in the evening but the convention cannot assume liability for such matters.

Weapons and Illegal Wares

Any wares deemed illegal in the state of California are not permitted. Replica weapons (excluding foam boffer style) such as metal swords and knives must be discussed with the convention. The wearing of costume/non boffer weapons requires they be peace bonded at all times. Drawing such a weapon will result in expulsion from the convention.

Smoking / Drinking

There is no smoking in any of the convention hotel rooms or facilities.

Exhibitor Exclusivity

If the manufacturer, publisher, or exclusive American importer of a product is attending the convention as an exhibitor, no other exhibitor is permitted to offer for sale any currently available product of that company, unless the company sends a letter to the convention stating that it will not exercise its right to exclusivity.

Artists

Artists are welcome to attend and utilize the resources of Wyrdd Con for their exhibits. All artists (unless requested otherwise) will be grouped together forming an Artist Alley design.

Deadline

All vendor submissions must be sent prior to April 1st 2010. All hotel confirmations must be forwarded to info@wyrddcon.com to validate your reservation.

